

SAL MORENO

salmorenoj.art@gmail.com
www.linkedin.com/in/sal-moreno-creative
www.salcreates.art
he/him/his

EDUCATION

MFA in Art, Technology, and
Sound Practices

**School of the Art Institute
of Chicago**

BFA in Interdisciplinary
Computing and the Arts
**University of California
San Diego**

SKILLS

REAL-TIME AND INTERACTIVE

TouchDesigner, Unity, UE5,
Ableton Live

CODE

Python, C#, HTML/CSS,
Javascript, Three.js, p5.js

MOTION CAPTURE AND TRACKING

MediaPipe, Perception
Neuron 3, Kinect

AI TOOLS

Stable Diffusion, Stream
Diffusion, Claude Code,
Embodiment/Envoy

HARDWARE, ELECTRONICS, AND FABRICATION

Arduino Nano/Uno,
Raspberry Pi, 3D-printing,
CNC, BOSS Laser Cutter

CERTIFICATIONS

**TouchDesigner
Professional Bootcamp
Certification**

The Interactive and
Immersive HQ
August 2025

EXPERIENCE

Freelance Creative Technologist

January 2021–Present

- Develop interactive media and performance-based projects using creative coding, motion capture, sound and realtime visual systems
- Manage projects from concept through production, including technical setup, scheduling, and delivery
- Integrate generative AI and AI pose estimation (Stable Diffusion, MediaPipe) into interactive installations

Educational Content Creator

The Interactive and Immersive HQ

February 2026–Present

- Create TouchDesigner tutorial videos for a professional audience
- Presented an Accelerator Session on a motion capture and TouchDesigner pipeline

Fabrication Lab Coordinator

Northeastern Illinois University

August 2022–June 2025

- Developed training material for various equipment, including 3D printers, CNC mills, laser cutters, and virtual reality headsets
- Facilitated frequent workshops and open studio hours to introduce staff and students to the equipment
- Managed a fellowship giving students the opportunity to develop a self-guided research or a creative project, culminating in a presentation and exhibition

Educator

SAIC, UI Chicago, UC Irvine

August 2021–June 2026

- Designed and taught 2-3 courses per semester in creative coding, virtual reality, motion capture, experimental sound, and digital fabrication
- Taught students to use generative AI intentionally in creative and coding work, balancing it with foundational skills

COMMUNITY

Founder and Organizer

Chicago TouchDesigner Meetups

October 2026–Present

Board Member

New Media Caucus

December 2024–Present